

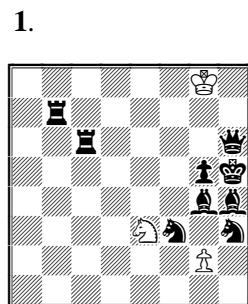
# BROODINGS...

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The task in **1** has been shown before, but not (I believe) in Meredith. Later on, readers will notice that I have finally given up my attempts to avoid using the term “try” in a helpmate context. While I still think that a h#-try is not the same as a try in direct play, I have failed to devise a better term which is neat enough. Thus in **4** and **5** you will find (incorrect!) first moves of this nature.

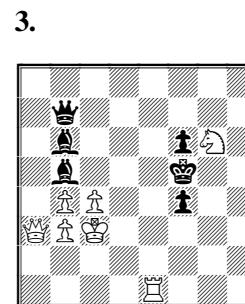
Five unorthodox problems this time, but **8** and **11** are very straightforward; experts in this field will surely turn up their noses at them. Furthermore **10** is a fairy interpretation of a theme which I have shown before in orthodox form. There are no new pieces apart from the rook-lion, which is of course a lion restricted to rook lines. My own favourite among these problems is **9**; I hope that this combination of three unorthodox forms will not frighten everyone. Apologies for the unorthodox symbol used for the neutral moose in **12** – it makes things easier for e-mail readers. A happy and healthy new year to all!



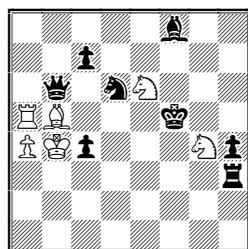
h#2 4 solutions



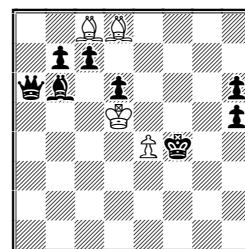
h#2 2 solutions



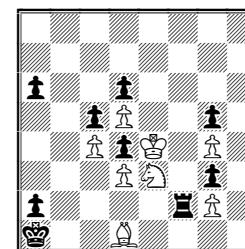
h#2 b) ♜ c4>c6 c)& ♜ g6>g5



h#2½ 2 sols [tries]

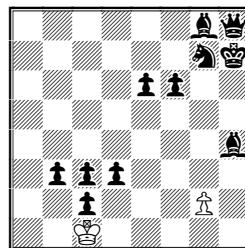


h#3 b) - ♜ e4 [tries]



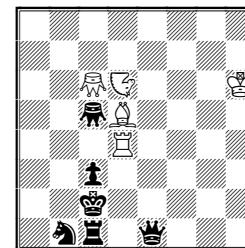
h#4½ b) ♜ e3>d2

7.



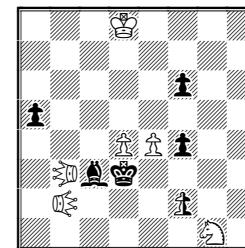
h#5½ 2 solutions

8.



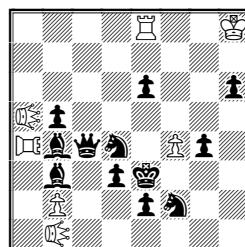
h#2 3 sols nightrider ♔ & grasshoppers ♚

9.



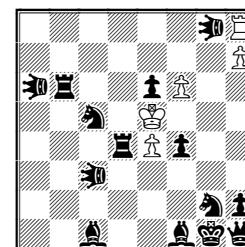
h#2 2 sols locusts, neutral pawn & chameleon ♜ c3

10.



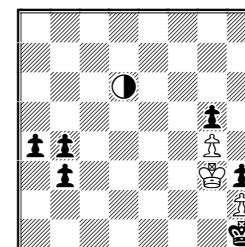
h#2 3 solutions

11.



h#2½ kangaroos ♞ & rook-lion ♜ 1;5.1;1.1 [=5 vars at B1]

12.



h#4 b) h2=> ♜ neutral moose d6

## SOLUTIONS:

**1** 1.Se5 gxh3 2.Sg6 hxg4#, 1.Sf4 gxf3 2.Sg6 fyg4#, 1.Bf5 g3 2.Bg6 g4# & 1.Bd7 Kf7 2.Re6 g4#  
**2** 1.Sc6 Be4 2.Sb4 Sb6#(Sc3#?) & 1.Sd3 Rc6 2.Sb4 Sc3#(Sb6#?) **3** a)1.Qe4 Qa8 2.Ke6 Qd5#  
 b)1.Be2 Qa6 2.Ke4 Qd3# c)1.Be3 Qa7 2.Ke5 Qc5# ASPs+magnets **4** 1...Se3? 1...Sf2 2.Qxf2  
 Bc6 3.Kg4 Rg5# & 1...Sd4? 1...Sxc7 2.Qxc7 Be8 3.Ke6 Re5# Choice of tempo sacrifice square  
**5** a)Qf1(>3.Qf4)? 1.Be3 Bxc7 2.Kg5 Bf5 3.Bf4 Bd8# b)1.Bf2(>3.Bg3)? 1.Qa3 Bxb7 2.Kg4  
 Ke4 3.Qg3 Bc8# **6** a)1...Bb3 2.Rb2 Ba4 3.Rb4 Kf3 4.Kb2 Ke2 5.Kc3 Sd1# b)1...Ba4 2.Rf3  
 Bb5(why?) 3.Rxd3 Kxd3 4.axb5 Kc2 5.b4 Sb3# Tempo?? **7** 1...g3 2.e5 g4 3.e4 g5 4.e3 gx6  
 5.Bg5 f7 6.Bh6 f8S# & 1...g4 2.f5 gxf5 3.Be7 fxe6 4.Bf8 e7 5.Bf7 e8S 6.Kg8 Sf6# Or Pg2>g3  
 & h#5½\* **8** 1.Qf2 Rc4 2.Gg1 Rd4#, 1.Qe5 Bc4 2.Gf5 Bd5# & 1.Qe7 Nc4 2.Gf8 Nd6# Unpins,  
 interferences and switchbacks **9** 1.nPf1=ncS ncSe3B 2.cBd2R ncBxf4R# & 1.nPxg1=ncQ  
 ncQe3S 2.cBxd4R+ ncSd5B# A double exploitation of the irreversibility of certain chameleon  
 moves, thus enabling the firing of locust batteries. Both Black's second moves are pure  
 hideaways. **10** 1.Sf3 Lc3 2.Kd4 Rd8# & 1.Be1 Lf1 2.Ke4 Rx6# & 1.Qc1 Le1 2.Kxf4 Rf8#  
 The double pin mates make this an anticipatory *two-thirds pin*! **11** 1...hxg8Kg 2.Rd2/Rb2/  
 f3/Sxe4/Be3 Rh7/6/5/4/3 3.Rdf2/Rbf2/f2/Sf2/Bf2 Rg7/6/5/4/3# Pinmates; the added guards on  
 the g-file determine the mating square arrivals. **12** a)1.Kg1 Kf3 2.Kxh2 Kf2 3.Kh1 Kg3 4.h2  
 Kf2# b)1.b2 nMb3 2.b1M nMa5 3.Mc5 nMd6 4.Mb3 Kf2# Two round trips in each (K/K;nM/P)