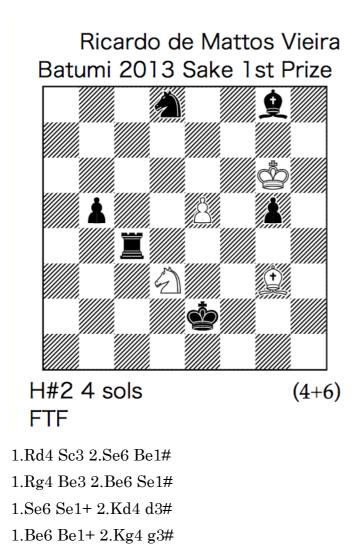
## 13th Japanese Sake Tourney

Theme: H#2 with the new condition Face-to-Face (hereafter abbreviated as FTF). Any other fairy pieces/conditions are not allowed. Judges: Tadashi Wakashima, Yuji Kikuta and Masato Yoshii

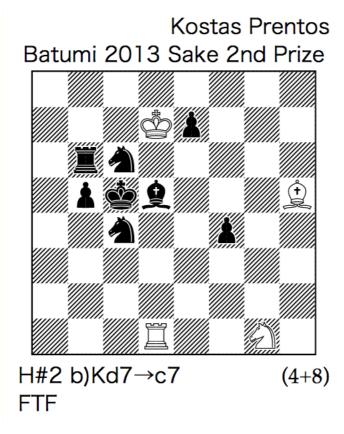
## Definition

Face-to-Face: When a white piece is just one rank below a black piece on the same file, they exchange their roles. P on the first rank cannot move unless it is given a power to move by FTF. Any piece can make an en passant capture when it is given a power to move as P by FTF.

We received 33 entries from 18 composers. Although the composers struggled very hard to present their ideas without using any computer-testing programs, the general standard is fairly good. The awarded problems below are all computer-tested now thanks to Thomas Maeder who implemented it in Popeye. I hope that FTF will be explored further by many composers.



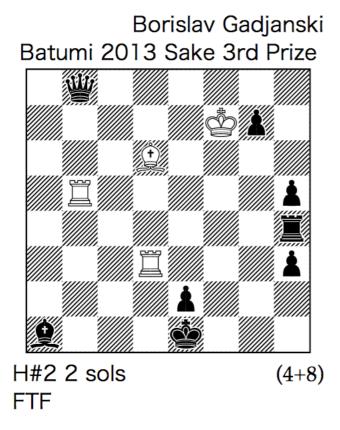
The first pair of solutions makes a fine picture of mating positions, exchanging wB and wS. In the second pair, B2 and W2 become B1 and W1 (reversed). Very pleasing HOTF and an impeccable construction.



a) 1.Sb4 (2.Sd4?) Se2 2.Rh6 Sd4#

b) 1.Sd4 (2.Sb4?) Bf7 2.Bg2 Rd3#

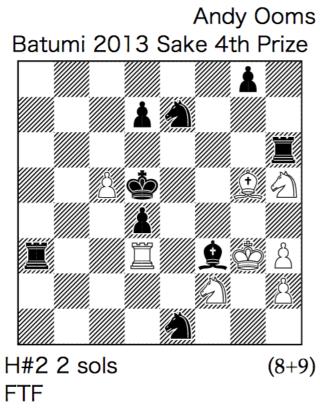
Many entries tried to show FTF specific orthogonal/diagonal pinmates, but this is the best. Particularly noteworthy is the subtle twinning with dual avoidance effect, which is revealed only after the mating moves (Black pinned pieces must not give check to wK).



1. Bf6 Bc5 2.Qe5 Rb1#

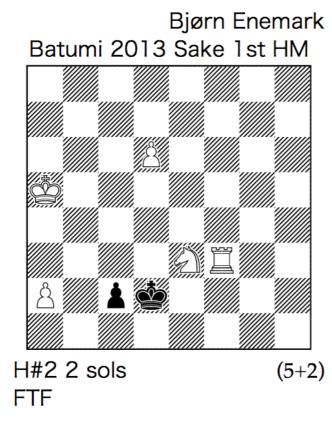
1. Ra<br/>4 Rf5 2.Qb4 Bg3#

FTF specific strategy of Holzhausen interferences, preventing the future defense 2...Bb2 and 2...Rg4. Black cannot block the f2 square by Ba1 because of the presence of wRd3. If there were some FTF moves in the solutions, then it would be placed higher.



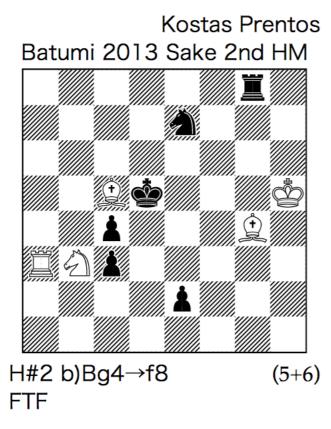
- 1. Bg1 Se4 2.Sf5+ Bf4#
- 1. Sc7 Be7 2.Be5+ Se4#

wS/bB and wB/bS mating positions are tried by several composers, but this daring attempt shows them as cross-checks and deserves prize in spite of many cook-stoppers.



1.Kc3 Sxc2+ 2.Kd5 Sd4# 1.c1=B Rf4 2.Ba3 Sd1#

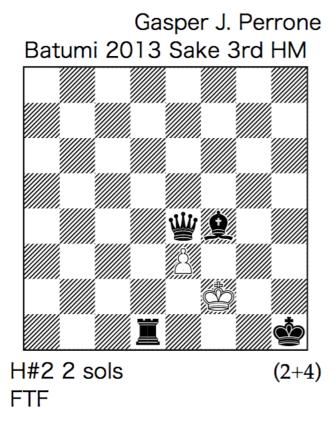
Picturesque monochrome echo, catching FTF-transformed Knight-King.



a) 1.Rg5 Bd4+ 2.Kf3 Sd2#

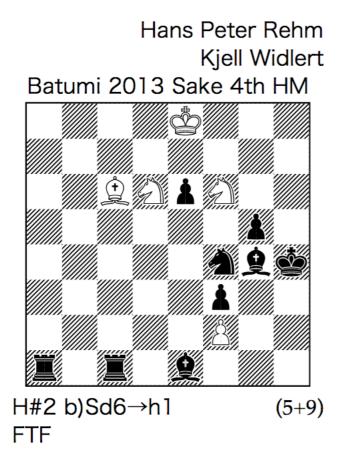
FTF specific pinmates. Black cannot capture 3.Rxd2?/Sxa4? because Bg4 and Bc5 return to the normal Bishops. It's a pity b) does not end in double-pinmate.

b) 1.Sc6 Sd4+ 2.Kb4 Ra4#



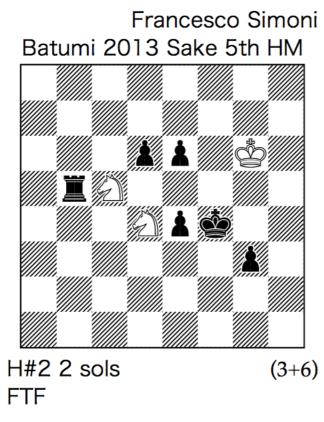
- 1. Bh6 g5 2.Qh7 gxh6#
- 1. Bh2 e2 2.Qe5 e4#

We love so much the simplicity of this problem. The waiting W1 and the double-step mating move in the second solution add a humorous touch.



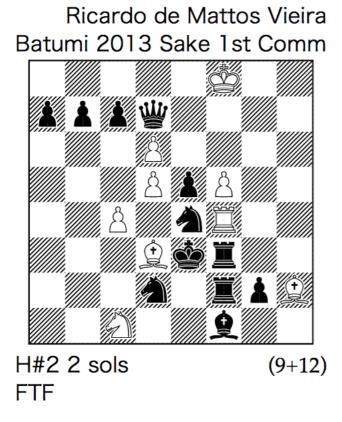
- 1. Rc5 Sc4 2.Bh3 Bxf3#
- 1. Ra5 Bc4 2.Sh3 Sg3#

Again wS/bB and wB/bS mating positions as the 4<sup>th</sup> prize winner, but perfectly done with the exchange of roles between wB/wS and also bB/bS.



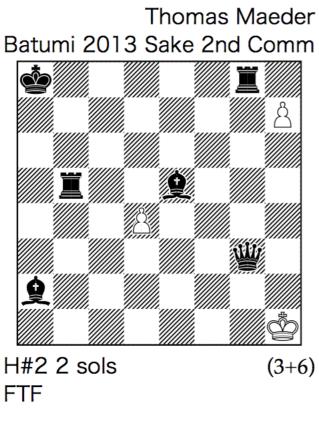
- 1. Rb6 Sb5 2.Ke5 Sd3#
- 1. Kg4 Sxe4 2.Rd5 Sf2#

Battery formations and rare chameleon echo in which the final bK positions are Knight-move apart.



- 1. Sc3 a3 2.Qa4 Bc2#
- 1. Sg5 h6 2.Qh7 Rg4#

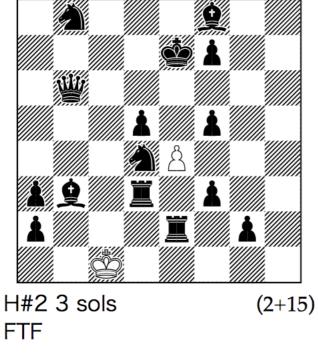
Orthogonal/diagonal pinmates. The construction is rather heavy, particularly troublesome are wPc4 and wPf5 which restrict the possibilities of thematic Knight moves.



- 1. Bh8 e4 2.Bd5 a7#
- 1. Rd5 h4 2.Rh7 a7#

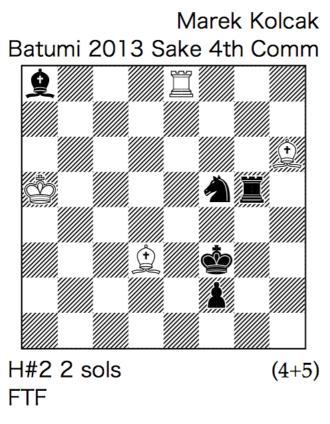
Nice exchange of roles between RB pairs and also wPs with the motivation of preventing checks anticipatorily.





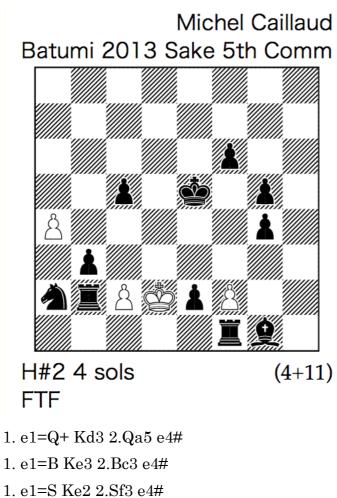
- 1. Rc2+ Ke1 2. Ke<br/>6 e5#
- 1. Bc2+ Kg5 2.Kd6 exd5#
- 1.Sc2+ Kxd3 2.Kf6 exf5#

Interesting idea of tempo-giving checks.



- 1. Rg4 Re3+ 2.Be4 Bxe4#
- 1. Rg2 Be2+ 2.Se3 Rxe3#

FTF specific double-checks.



- 1. e1=5 Ke2 2.513 e4#
- 1. e1=R f3 2.Re4 fxe4#

AUW by a single bP.